

2007 ALASKA FAR NORTH INVITATIONAL SOCCER TOURNAMENT RULES

TOURNAMENT HEADQUARTERS IS AT DE LA VEGA. THE WINNING TEAM IS RESPONSIBLE FOR TURNING IN WRITTEN GAME RESULTS TO TOURNAMENT HEADQUARTERS.

1. **ADMINISTRATION:** This tournament is sanctioned by the Alaska State Youth Soccer Association and will have a tournament director appointed by the Anchorage Youth Soccer Club, Inc. In accordance with the USYSA rules all players entering must be currently registered with the USYSA or a sanctioned FIFA organization and have signed medical/liability release forms. Games will be played in accordance with FIFA laws except where noted.
2. **FORMAT:** Boys teams and Girls teams for the following age groups:

AGE GROUP	born on or after 8/1	AGE GROUP	born on or after 8/1
U10	1997	U14	1993
U11	1996	U15	1992
U12	1995	U16	1991
U13	1994	U19	1988

Each team will play a minimum of 3 games. U10-U16 are limited to 18 players on a roster. U19 are limited to 22 players on a roster, however only 18 players may suit up & play per game. **Player passes are required.** Guest players are allowed, their player pass should be from their home team. No players may be added to a roster after one hour prior to their first game. Players may not be dual rostered. U10, U11 & U12 will play 8v8 according to USYSA recommendations.
3. **MATCHES:** Preliminary matches will consist of two 30 minute halves for U10, U11, & U12; two 35 minute halves for U13 & U14; two 40 minute halves for U15 & U16; and two 45 minute halves for U19. Final matches will be USYSA regulation lengths for age divisions. Preliminary matches will be scored as follows:
 - 3 points for a win
 - 1 point for a tie
 - 0 points for a loss
 - 3 points total to the winner of a forfeited game.**MINUS ONE (-1) FOR EACH PLAYER OR COACH RED CARDED or EJECTED**

If teams are tied on point totals after the preliminary matches, the following tie breakers will be used.

 1. In the event of head to head competition the winner advances
 2. If the teams either tied or did not meet in the head to head competition the team with the highest goal differential between common opponents up to a 6 goal maximum differential
 3. If still tied the team allowing the fewest goals advances
 4. If still tied, the least carded team advances. A red card is counted as 2 yellow cards.
 5. If still tied a coin toss shall determine the advancing team.**SEMI FINAL and FINAL MATCHES** will be regulation lengths for the age divisions involved as per FIFA Rules:
 - U10, U11 & U12 two 30 minute halves, overtime if needed two 10 minute halves
 - U13 & U14 two 35 minute halves; overtime if needed two 10 minute halves
 - U15 & U16 two 40 minute halves; overtime if needed two 15 minute halves
 - U 19 two 45 minute halves; overtime if needed two 15 minute halvesAll ages shoot out for the ties remaining after overtime according to FIFA rules format.
4. **PLAYING RULES:**
 - A. Each coach will be personally responsible for proper spectator conduct.
 - B. Both teams will be on the same side of the field. Spectators will be on the opposite side of the field.
 - C. Each team's players will have matching jerseys with a unique identifiable number on the back of their jersey.
 - D. Each coach or manager must check in with the tournament official at credentials Thursday or no later than one hour prior to their first game. No changes to the roster will be allowed after the start of your first game.
 - E. The first team listed on the schedule is designated as the "home" team and will change in the event of color conflict. Home team will provide the game ball.

- F. No player may compete for more than one team in the tournament.
- G. Shin guards are mandatory.
- H. Substitution may be made with the consent of the referee:
 - 1. By the team throwing in prior to a throw-in.
 - 2. By either team prior to a goal kick, after a goal, after an injury when play is stopped by the referee or at half time.
 - 3. When play is stopped to caution, only the cautioned player may be substituted.
 - 4. At half time and overtime breaks, but not for kicks from the penalty mark.
 - 5. FIFA limited substitution in U16 and up if international teams entered.
- I. FIFA dress code. No visible underneath shorts. Shirts tucked in. Socks over shin guards, pulled up.
- J. Game forfeit time is scheduled start time.
- K. No foul or abusive language will be allowed by players coaches or spectators.
- L. Positive coaching is permitted.
- M. All coaches must have medical releases, release from liability and permission to play signed by the parent or legal guardian. **PLAYER PASSES ARE REQUIRED.** These may be called upon for proof of age or for an emergency. **COACHES MUST HAVE FIRST AID KITS AT ALL GAMES.**
- N. Willful forfeiture by a team or coach will make the team ineligible to receive sportsmanship award and ineligible to proceed to semi finals or final matches.
- O. 2 yellow cards in one game = a red card.
- P. A red carded player or red carded coach must leave the game and the field. Red carded player or red carded coach may not play or coach in next game. Player or coach getting 2 red cards will be eliminated from the tournament.
- Q. **NO METAL OR SCREW IN CLEATS ALLOWED ON ANCHORAGE FIELDS!**
- 5. **FIELD MARSHAL:** Each team is required to provide a designated adult field marshal for their games. Field Marshals must give their cell phone # to tournament headquarters. **FIELD MARSHAL VESTS MUST BE RETURNED TO TOURNAMENT HEADQUARTERS AFTER THE TEAMS LAST GAME!**
- 6. **JUDICIARY AND MISCONDUCT:**
 - A. The tournament director or his/her designee shall adjudicate all protests, disputes or abandoned games. The tournament director is empowered to issue appropriate penalties necessary to obtain compliance with the spirit and purpose of the tournament, up to and including disqualifications of an offending team from further participation. The decision of the tournament director is final.
 - B. Protests. No protests involving the judgment call of a referee shall be considered. Protests will be considered only if the outcome of a game is affected and is for use of an illegal player, i.e. over age or ejected.
 - C. At the conclusion of the match the referee will give the tournament director the name of any player or coach cautioned or having been sent from the field. Any player receiving an ejection or 2 cautions shall not play in his/her next game. Any player receiving an ejection may be subject to judicial action by the tournament director and/or judicial committee.